WEAPON DATA

1. Date of Preparation		
2. Weapon	3. Weapon Type	4. This Weapon Delivers A ☐ Blow ☐ Swing ☐ Shot
5. Weapon Weight	6. Weapon Length	7. Tech Level / 8. Price
9. Required Attribute and Die Modifier		10. Advantageous Attribute and Die Modifier
11. Weakened Swing or Blow Die Modifier		12. Maximum Effective Range
13. Applicable Skills		
14. Special Features		

AMMUNITION

If this weapon uses ammunition, indicate the various type available for use with the weapon.

15. Ammunition Type	16. Ammunition Weight	17. Rounds per Load	18. Price per Load
19. Ammunition Type	20. Ammunition Weight	21. Rounds per Load	22. Price per Load
23. Ammunition Type	24. Ammunition Weight	25. Rounds per Load	26. Price per Load

FIRING TABLES

These tables provide the Die Modifiers requires for the use of a weapon against the various categories of armor and range.

	Target Armor							Target Range					
Ammunition	Nothing	Jacket	Mesh	Cloth	Reflec	Ablat	Combat	Close	Short	Medium	Long	V. Long	Target Hits
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